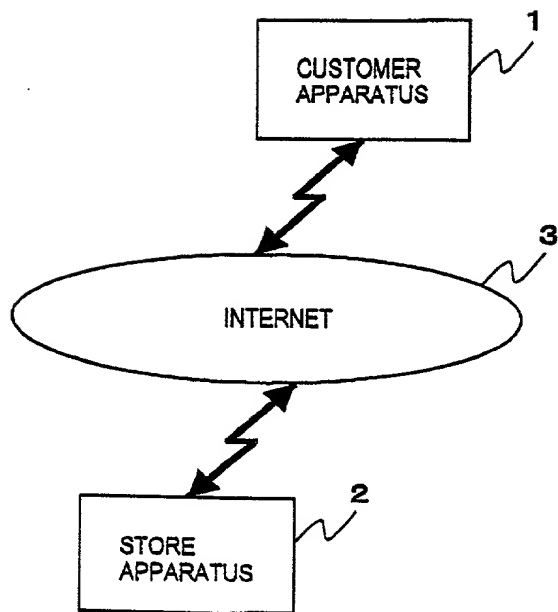


FIG.1



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FIG.2

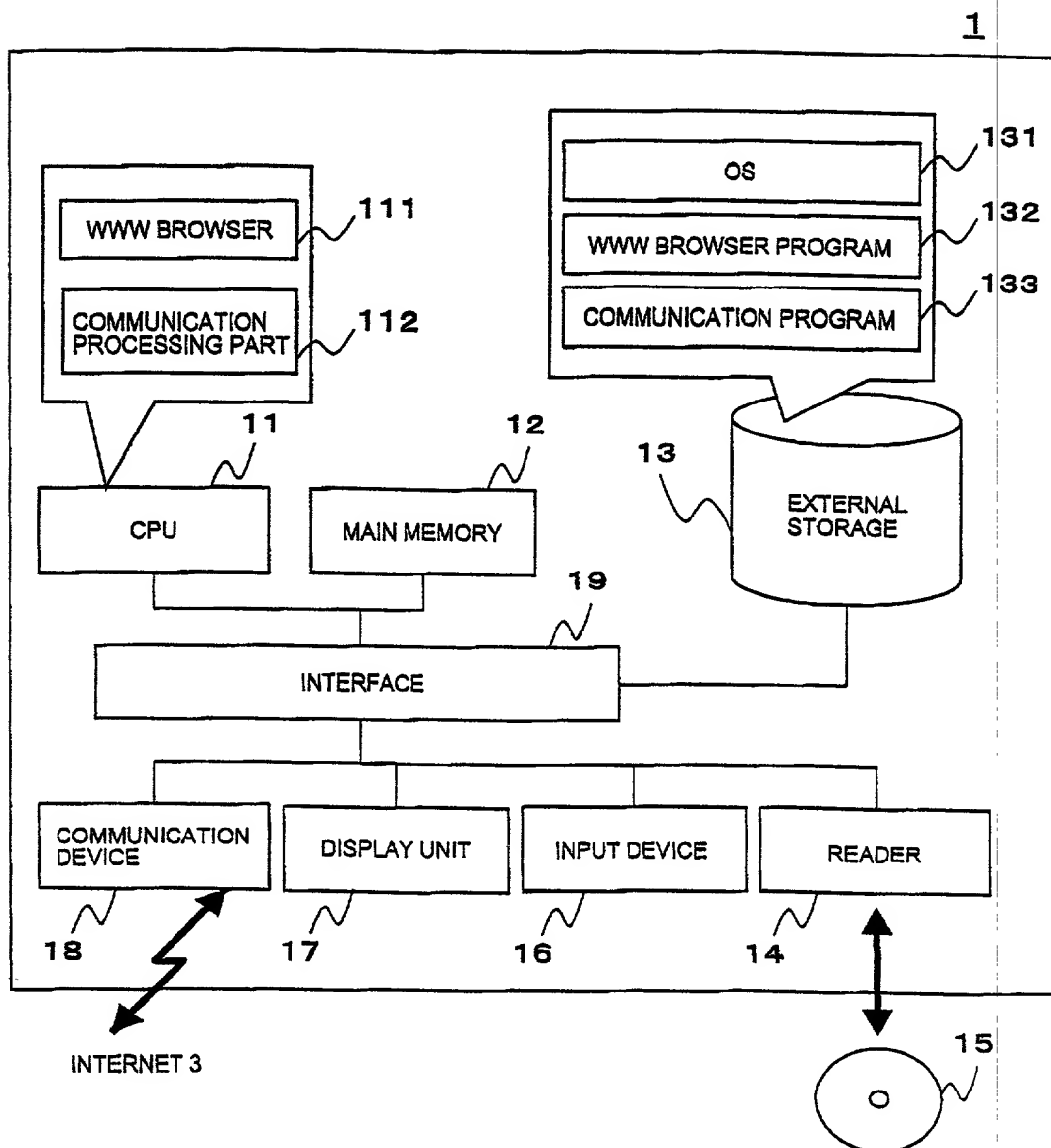


FIG.3

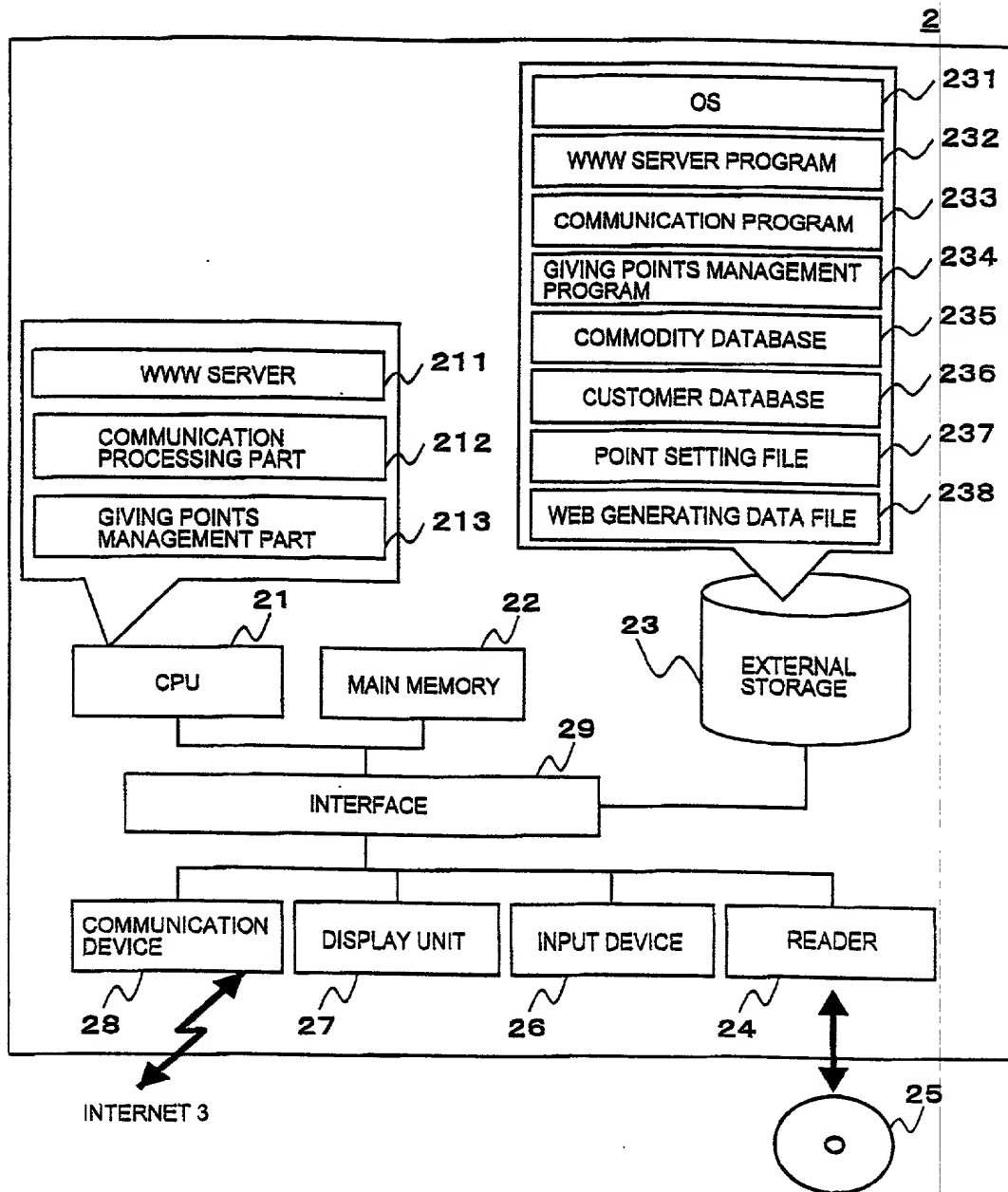


FIG.4

## COMMODITY DATABASE

COMMODITY ID	COMMODITY NAME	SELLING PRICE	PROPERTY	IMAGE
A001	○○○	1,000	HOUSEHOLD ELECTRIC APPLIANCE	...
A002	△○×	2,000	GAME MACHINE	...
⋮	⋮	⋮	⋮	⋮

FIG.5

## CUSTOMER DATABASE

CUSTOMER ID	2361
CUSTOMER NAME	2362
E-MAIL ADDRESS	2363
COMMODITY DELIVERY ADDRESS	2364
SETTLEMENT INFORMATION	2365
OBTAINED POINTS	2366
PURCHASE HISTORY	2367

FIG.6

## POINT SETTING FILE

2371	2372	237
COMMODITY ID	RATE %	
237a (BASIC POINT RATE)	10	
237b A001 & A005	15	
237c A002 & A008 & B01	12	
⋮	⋮	

FIG.7

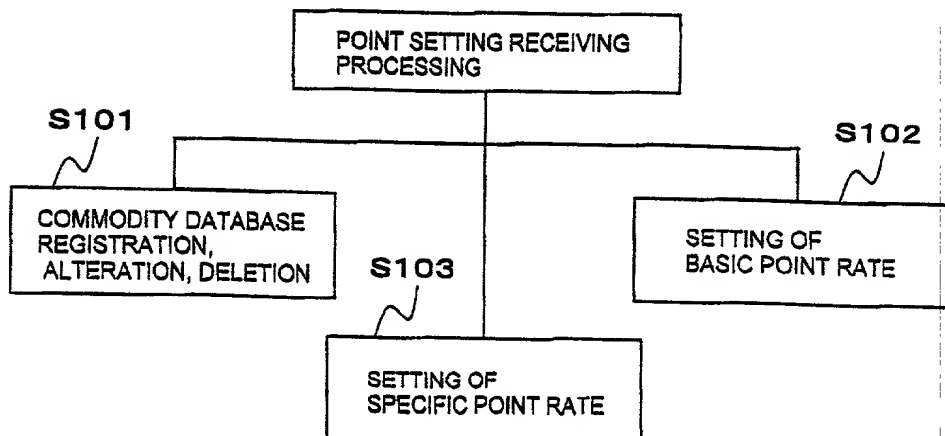
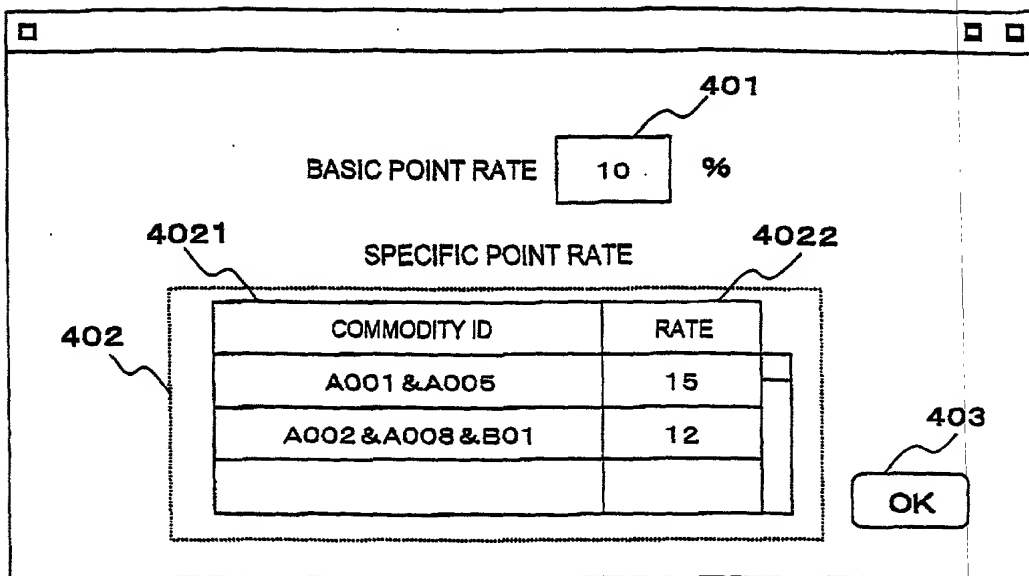


FIG.8

## GIVING POINTS SETTING SCREEN

400



The diagram illustrates a 'GIVING POINTS SETTING SCREEN' (400) within a window frame. It features a 'BASIC POINT RATE' section with a text input field (401) containing '10' and a '%' symbol. Below this is a 'SPECIFIC POINT RATE' section (402) containing a table (4021) with two columns: 'COMMODITY ID' and 'RATE'. The table lists two entries: 'A001 & A005' with a rate of '15', and 'A002 & A008 & B01' with a rate of '12'. To the right of the table is a vertical scroll bar (4022). An 'OK' button (403) is located at the bottom right of the screen.

COMMODITY ID	RATE
A001 & A005	15
A002 & A008 & B01	12

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FIG.9

## SPECIFIC POINT RATE SETTING SCREEN

410

COMMODITY NAME	
ooo	x
oΔx	
xo□	x
Δo□	
xoo	

SPECIFIC POINT RATE

15

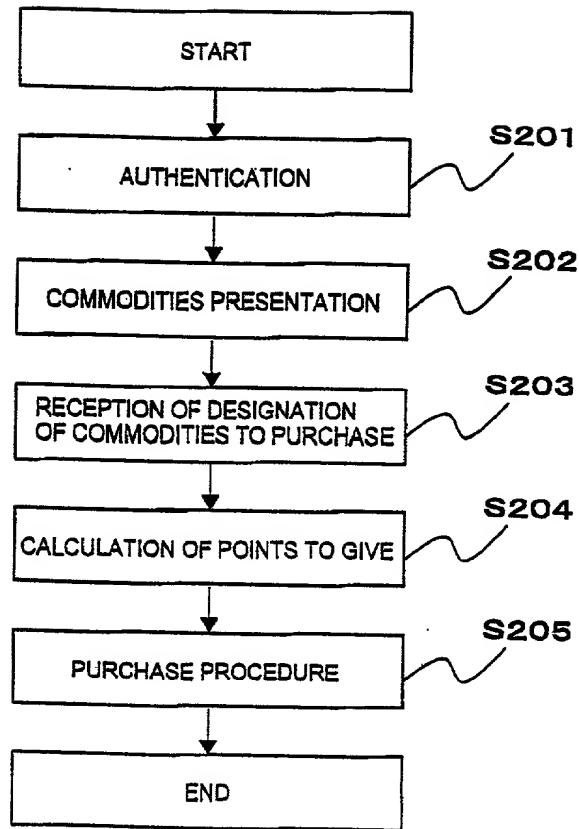
 %  
  

NEXT SETTING

END

FIG.10





# FIG.11

## AUTHENTICATION SCREEN

500

The diagram shows a window titled '500' representing an authentication screen. Inside the window, there are two input fields: the top one is labeled 'CUSTOMER ID' with a line for text entry, and the bottom one is labeled 'PASSWORD' with a line for text entry. Below these fields are two buttons: 'NEW REGISTRATION' on the left and 'OK' on the right. Reference numerals 501, 502, 503, and 504 point to the input fields and buttons respectively.

501

CUSTOMER ID \_\_\_\_\_

502

PASSWORD \_\_\_\_\_

504

NEW REGISTRATION

503

OK

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FIG.12

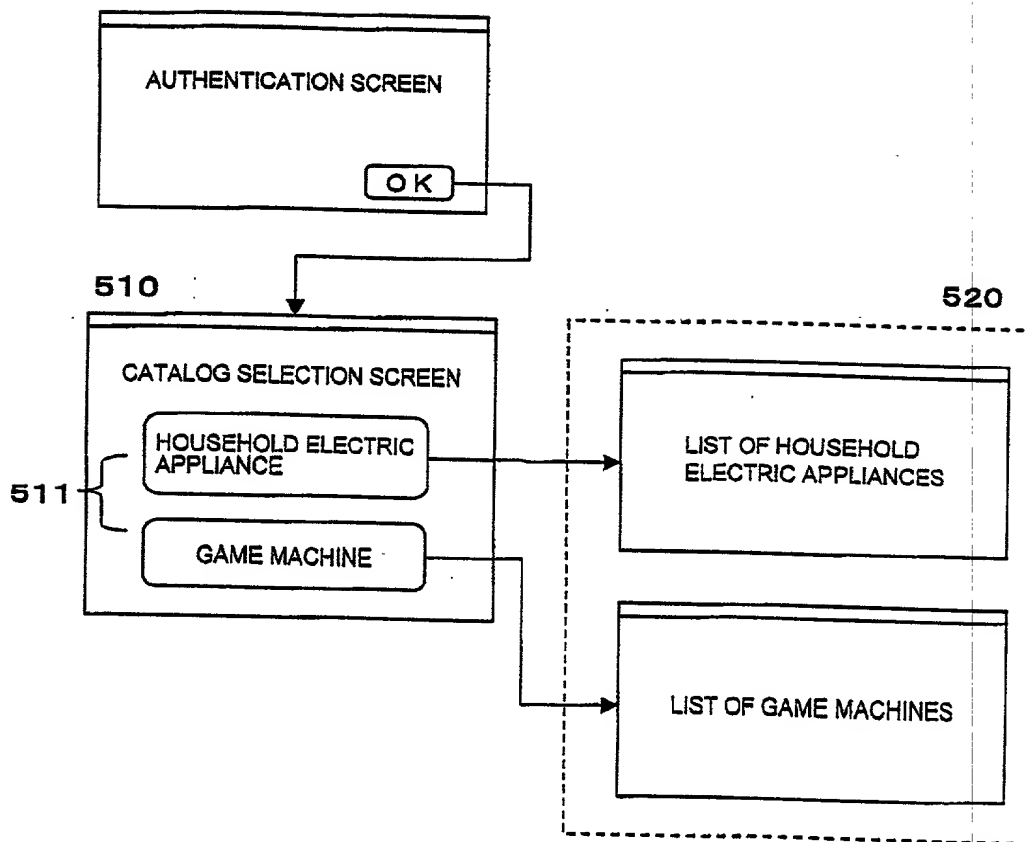
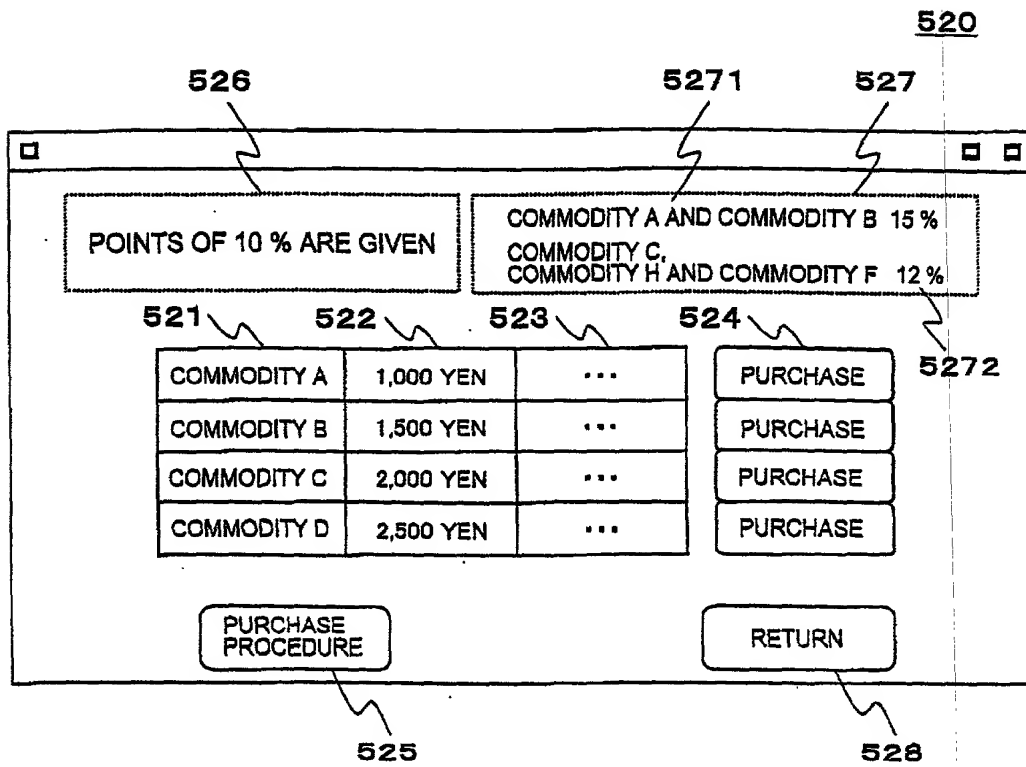


FIG.13

## COMMODITY LIST SCREEN

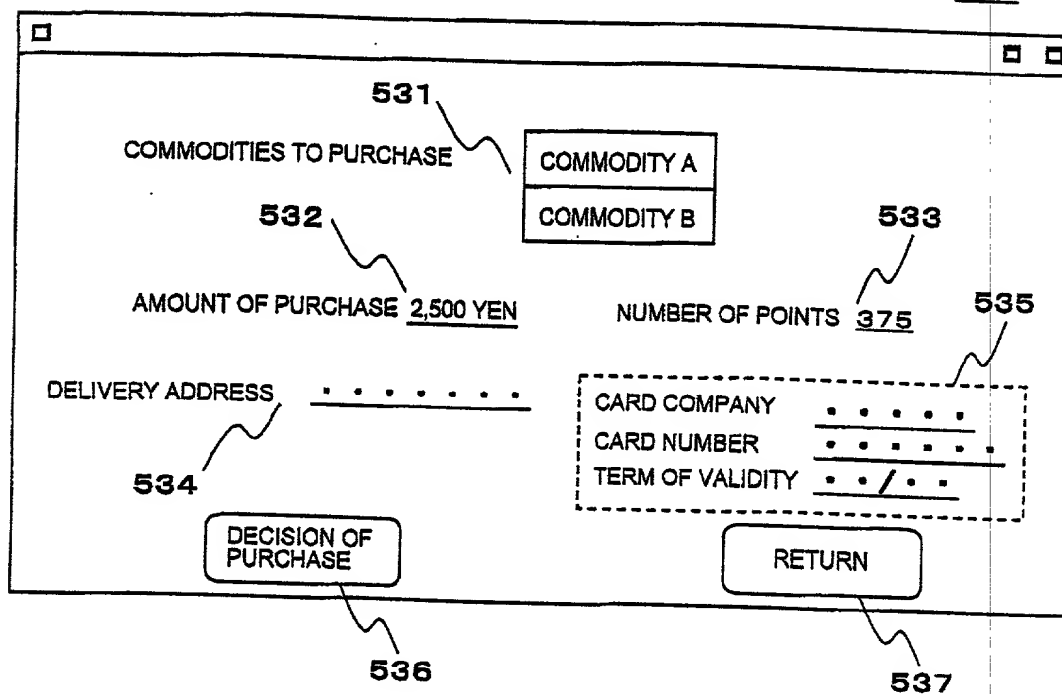


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FIG.14

## PURCHASE PROCEDURE SCREEN

530



The diagram illustrates a 'PURCHASE PROCEDURE SCREEN' (530) with various input fields and buttons. At the top left, a label 'COMMODITIES TO PURCHASE' (531) points to a box containing 'COMMODITY A' and 'COMMODITY B'. Below this, 'AMOUNT OF PURCHASE' (532) is followed by the value '2,500 YEN'. To the right, 'NUMBER OF POINTS' (533) is followed by '375'. Below the amount, 'DELIVERY ADDRESS' (534) is followed by a series of dots. To the right of the address, a dashed box (535) contains three fields: 'CARD COMPANY' with dots, 'CARD NUMBER' with dots, and 'TERM OF VALIDITY' with dots and a slash. At the bottom left is a button labeled 'DECISION OF PURCHASE' (536), and at the bottom right is a button labeled 'RETURN' (537).

531  
COMMODITIES TO PURCHASE  
COMMODITY A  
COMMODITY B

532  
AMOUNT OF PURCHASE 2,500 YEN

533  
NUMBER OF POINTS 375

534  
DELIVERY ADDRESS . . . . .

535  
CARD COMPANY . . . . .  
CARD NUMBER . . . . .  
TERM OF VALIDITY . . / . .

536  
DECISION OF PURCHASE

537  
RETURN

FIG.15

## POINT SETTING FILE

	3371	3372	3373	3374	337
337a	COMMODITY ID	RATE %	START DATE	EXPIRATION DATE	
337b	(BASIC POINT RATE)	10			
337c	A001 & A005	15	1/15	1/31	
	A002 & A008 & B01	12	1/15	2/10	
	⋮	⋮	⋮	⋮	

FIG.16

## GIVING POINTS SETTING SCREEN

601

600

602

BASIC POINT RATE

10

%

6021

SPECIFIC POINT RATE

6022

6023

6024

COMMODITY ID	RATE	START DATE	EXPIRATION DATE
A001 & A005	15	1/15	1/31
A002 & A008 & B01	12	1/15	2/10

OK

603

FIG.17

## COMMODITY LIST SCREEN

626 620

6273 POINTS OF 10 % ARE GIVEN 6272

627 1/15 - 1/31 COMMODITY A AND COMMODITY B 15 %  
1/15 - 2/10 COMMODITY C, COMMODITY H AND COMMODITY F 12%

621 COMMODITY A	622 1,000	623 ...	624 PURCHASE	6271
COMMODITY B	1,500	...	PURCHASE	
COMMODITY C	2,000	...	PURCHASE	
COMMODITY D	2,500	...	PURCHASE	

625 PURCHASE PROCEDURE 628 RETURN

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